



St Catharines CYO Minor Hockey Codes, Rules, and Policies

Revised June 2019

Reviewed by the May 2019 Rules Committee and Approved by Hockey Council on June 5th, 2019.

This is the official version uploaded June 2019; any changes made to these codes, rules, and policies will be reflected in this official online version which will ultimately be used for final decisions.

The following Rules have been established with the intent of providing guidance specific to the function and structure of the St Catharines CYO Minor Hockey league. Except where explicitly indicated, the CYO Minor Hockey recognizes and operates under the guidance of the Rules, Regulations, and Policies of Alliance Hockey and the Ontario Hockey Federation. Except where explicitly indicated, all games played under the umbrella of CYO Minor Hockey shall be conducted under the most recently published Official Case / Rule Book published by Hockey Canada.

Any incidents or issues that may not be covered by this document will be researched and reconciled through the CYO Minor Hockey league by-laws, Alliance Hockey, the OHF, and Hockey Canada rules, policies, and guidelines.

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Section 1. Codes of Conduct

Any CYO member may be required to read and sign a relevant Code of Conduct, resulting from any violations discovered during a disciplinary hearing or an Incident Report review. The signed acknowledgement will be presented to support for any further disciplinary action.

a) ALLIANCE HOCKEY CODE OF CONDUCT

The Code of Conduct identifies the standard of behaviour which is expected of all ALLIANCE members and participants, which for the purpose of this policy shall include all players, guardians, parents, coaches, officials, volunteers, directors, officers, committee members, convenors, team managers, trainers, administrators, referees and employees involved in ALLIANCE activities and events.

The ALLIANCE is committed to providing an environment in which all individuals are treated with respect. Members and participants of the ALLIANCE shall conduct themselves at all times in a manner consistent with the values of the ALLIANCE which include fairness, integrity and mutual respect.

During the course of all ALLIANCE activities and events, members shall avoid behaviour which brings the ALLIANCE or the sport of hockey into disrepute, including but not limited to abusive use of alcohol, use of non- medical drugs and use of alcohol by minors.

The ALLIANCE members and participants shall at all times adhere to the ALLIANCE's operational policies and procedures, to rules and regulations governing ALLIANCE events and activities, and to rules and regulations governing any competitions in which the member participates on behalf of the ALLIANCE.

Members and participants of the ALLIANCE shall not engage in any activity or behaviour which interferes with a competition or with any player or team's preparation for a competition, or which endangers the safety of others.

Members of the ALLIANCE shall refrain from comments or behaviours which are disrespectful, offensive, abusive, racist or sexist. In particular, behaviour which constitutes harassment or abuse will not be tolerated, and will be dealt with accordingly.

Failure to comply with this Code of Conduct may result in disciplinary action in accordance with the Discipline Policy of the ALLIANCE. Such action may result in the member losing the privileges which come with membership in the ALLIANCE, including the opportunity to participate in ALLIANCE activities and events, both present and future.

b) ALLIANCE HOCKEY FAIR PLAY CODES

PLAYERS

- » I will play hockey because I want to, not just because others or coaches want me to.
- » I will play by the rules of hockey, and in the spirit of the game.
- » I will control my temper – fighting and “mouthing off” can spoil the activity for everybody.
- » I will respect my opponents.
- » I will do my best to be a true team player.
- » I will remember that winning isn't everything – that having fun, improving skills, making friends and doing my best are also important.
- » I will acknowledge all good plays/performances – those of my team and of my opponents.
- » I will remember that coaches and officials are there to help me. I will accept their decisions and show them respect.

COACHES

- » I will be reasonable when scheduling games and practices, remembering that players have other interests and obligations.
- » I will teach my players to play fairly and to respect the rules, officials and opponents.
- » I will ensure that all players get equal instruction, support and playing time.
- » I will not ridicule or yell at my players for making mistakes or for performing poorly. I will remember that players play to have fun and must be encouraged to have confidence in themselves.
- » I will make sure that equipment and facilities are safe and match the players' ages and abilities.
- » I will remember that participants need a coach they can respect. I will be generous with praise and set a good example.
- » I will obtain proper training and continue to upgrade my coaching skills.
- » I will work in cooperation with officials for the benefit of the game.

PARENTS

- » I will not force my child to participate in hockey.
- » I will remember that my child plays hockey for his or her enjoyment, not for mine.
- » I will encourage my child to play by the rules and to resolve conflicts without resorting to hostility or violence.
- » I will teach my child that doing one's best is as important as winning, so that my child will never feel defeated by the outcome of a game.
- » I will make my child feel like a winner every time by offering praise for competing fairly and trying hard.
- » I will never ridicule or yell at my child for making a mistake or losing a game.
- » I will remember that children learn best by example. I will applaud good plays/performances by both my child's team and their opponents.
- » I will never question the officials' judgment or honesty in public.
- » I will support all efforts to remove verbal and physical abuse from children's hockey games.
- » I will respect and show appreciation for the volunteer coaches who give their time to coach hockey for my child.

OFFICIALS

- » I will make sure that every player has a reasonable opportunity to perform to the best of his or her ability, within the limits of the rules.
- » I will avoid or put an end to any situation that threatens the safety of the players.
- » I will maintain a healthy atmosphere and environment for competition.
- » I will not permit the intimidation of any player either by word or by action. I will not tolerate unacceptable conduct toward myself, other officials, players or spectators.
- » I will be consistent and objective in calling all infractions, regardless of my personal feeling toward a team or individual player.
- » I will handle all conflicts firmly but with dignity.
- » I accept my role as a teacher and role model for fair play, especially with young participants.
- » I will be open to discussion and contact with the players before and after the game.
- » I will remain open to constructive criticism and show respect and consideration for different points of view.
- » I will obtain proper training and continue to upgrade my officiating skills.
- » I will work in cooperation with coaches for the benefit of the game.

SPECTATORS

- » I will remember that participants play hockey for their enjoyment. They are not playing to entertain me.
- » I will not have unrealistic expectations. I will remember that players are not professionals and cannot be judged by professional standards.
- » I will respect the officials' decisions and I will encourage participants to do the same.
- » I will never ridicule a player for making a mistake during a game. I will give positive comments that motivate and encourage continued effort.
- » I will condemn the use of violence in any form and will express my disapproval in an appropriate manner to coaches and league officials.
- » I will show respect for my team's opponents, because without them there would be no game.
- » I will not use bad language, nor will I harass players, coaches, officials or other spectators.

LEAGUE ORGANIZERS

- » I will do my best to see that all players are given the same chance to participate, regardless of gender, ability, ethnic background or race.
- » I will absolutely discourage any sport program from becoming primarily an entertainment for the spectator.
- » I will make sure that all equipment and facilities are safe and match the athletes' ages and abilities.
- » I will make sure that the age and maturing level of the participants are considered in program development, rule enforcement and scheduling.
- » I will remember that play is done for its own sake and make sure that winning is kept in proper perspective.
- » I will distribute the fair play codes to spectators, coaches, athletes, officials, parents and media.
- » I will make sure that coaches and officials are capable of promoting fair play as well as the development of good technical skills and I will encourage them to become certified.

TEAM MOM/DAD

- » I hereby pledge to provide positive support, care and encouragement for all children participating in CYO Hockey by following this Code of Conduct.
- » I will encourage good sportsmanship by demonstrating positive support for all players, coaches, timekeepers, and officials at every game, practice or other youth event.
- » I will place the emotional and physical well-being of all children ahead of my personal desire to win.
- » I will insist that all children practice and play in a safe and healthy environment.
- » I will provide support for coaches and officials to provide a positive, enjoyable experience for all.
- » I will remember that the game is for children and not for adults. I will do my very best to make hockey fun for each child.
- » I will ask all children to treat other players, coaches, fans and officials with respect regardless of race, sex, creed, ability or economic circumstance.
- » I will promise to help all children enjoy the CYO Hockey experience within my personal constraints by assisting the coaches and trainers, being a respectful fan, and providing whatever help I am capable of.
- » I will discuss the Code of Conduct with other parents on the team.
- » I will provide a report and accounting of all team money raised and spent to the coach, Parish Leader, and any interested parent.
- » I will bring issues of concern to the Parish Leader or Program Director for discussion.

Section 2: Websites

All CYO Parish, program and tournament websites must contain a link to the CYO Homepage.

www.cyominorhockey.com

Section 3: Player Age Eligibilities

Age brackets for divisions based on ALLIANCE guidelines.

Division	Age Limit
Mite (Hockey School)	Under 5 years as of December 31 st
Initiation Program	Under 6 years as of December 31 st
Novice	Under 8 years as of December 31 st
Atom	Under 11 years as of December 31 st
Peewee	Under 13 years as of December 31 st
Bantam	Under 15 years as of December 31 st
Midget	Under 18 years as of December 31 st
Juvenile	Under 21 years as of December 31 st
Alumni	21 and over

Section 4: Bench Area

- a) Certified coaches, trainers or managers are the only personnel allowed on the bench, other than team players. All team officials are to be certified by November 15th of the current season.
- b) The names of all people in the bench area are to be recorded on the game sheets.
- c) Parish Leaders will supply a list of coaches, trainers or managers, with their certification numbers, to the Director of Development by December 1st. The Director of Development shall compile a list of all coaches and trainers complete with their certification numbers to be used by the timekeeper. Violations will be brought to the referee's attention and games will not start until uncertified team officials are removed from the bench area. Refusal to vacate the bench area by uncertified team officials will result in forfeiture of the game by offending team.
- d) No more than 5 team officials are to be on the bench during games.
- e) The minimum age for all coaches will be consistent with ALLIANCE guidelines.
- f) All head coaches must be twenty-one years of age or older as of December 31st of the current season.

- g)** The head coach shall ensure that a certified trainer is present on the bench, excluding qualified players, during games and practices. The head coach may declare the opposing teams’ trainer as his own, in the absence of his team’s regular trainer, during games.
- h)** All volunteers having access to participant personal information shall sign a privacy policy.
- i)** All team/league officials must obtain the following recognized certifications to participate in CYO Minor Hockey:

Position	Police Check	Respect in Sport Parent	Respect in Sport Activity Leader	Coaching Certificate (NCCP)	Trainers Certificate (HTCP)	Code of Conduct	Gender Identity	Privacy Policy
Board Member	X	X					X	X
Coach / Assistant Coach ⁽¹⁾	X		X	X			X	X
Trainer ⁽²⁾	X		X		X		X	X
Manager ⁽³⁾	X		X				X	X
Team Mom/Dad		X				X	X	X
On-ice Helper – Parent/Adult	X	X					X	
On-ice Helper – CYO Player ⁽⁴⁾							X	
Mite/IP Program Coordinator ⁽⁵⁾	X	X			X		X	X
Division Convenor						X	X	X
League Administrators	X	X				X	X	X

(1) Certification from Hockey Canada’s National Coaching Certification Program (NCCP) is mandatory for all House League and Select Level Head Coaches and Assistant Coaches. Novice Coaches require NCCP Coach 1 – Intro Coach (minimum requirement). Atom to Midget requires NCCP Coach 2 – Coach Level (minimum requirement).

(2) Hockey Trainer Certification Program (HTCP) Certification is mandatory for all Trainers.

(3) Managers must have a valid police check, Respect in Sports for Activity Leaders, and gender identification training to participate on the bench during games only.

(4) Helpers under 17 years old must be a registered CYO player and be wearing the following equipment: helmet with full-face shield, shin pads, gloves, and skates.

(5) Mite/IP Program Coordinator requires certification from Hockey Canada’s National Coaching Certification Program (NCCP) – NCCP Coach 1 – Intro Coach (minimum requirement).

Section 5: Discipline

a) TEAM OFFICIALS

- i. No team official, player, parent (guardian) may disrespect or challenge in an aggressive manner any game officials on or off the ice. Any parent, player, or team official that is found to have violated this rule is subject to a meeting with the Director of Conduct and Risk Management for possible disciplinary action(s).
- ii. Any team official ejected from a game for any reason must go directly to and remain in the dressing room until the conclusion of the game or leave the facility. Any additional suspension will be according to the OHF Suspension List.
- iii. Any suspension uncompleted at the end of the season shall be carried over into the following season. Suspensions will be served in league or select games (regular or playoff).
- iv. There shall be no appeal process afforded the offending team official to reduce the severity of the automatic OHF suspensions nor shall there be a method for the Executive Committee to impose an increased suspension for the offense in question. However, this does not disallow the right of the Executive Committee to review the actions and behavior of the coach outside the confines of the game, as prescribed by the League Bylaws and/or Rules and proceed with further discipline.
- v. The accumulation of penalty minutes by a team, exceeding 20 minutes in a game, consisting of minor penalties only, will cause the ejection of the head coach in that game. A second occurrence will result in an additional one (1) game suspension of the head coach.
- vi. A team official at large or any team official, under suspension, approved to more than one team shall be suspended from all game related duties from any team until the suspension has been served as part of the staff of the team with which the suspension was incurred. The team official's name shall be recorded on the game sheet as suspended until the appropriate numbers of games have been served.

b) PLAYERS

- i. In Bantam and Midget Divisions ONLY, the coach, in consultation with the Parish Leader/Program Director may discipline players who have been missing any games or practices without a legitimate cause. If the form of discipline is to bench the player, for any length of time, it must be reported on an Incident Report Form. This form must be submitted by the Coach to the Parish Leader/Program Director who in turn must forward the form to the Director of Conduct and Risk Management, prior to discipline or 24 hours after the incident.
- ii. Any player ejected from a game for any reason must go directly to and remain in the dressing room until the conclusion of the game or leave the facility.

Any additional suspension will be according to the OHF Suspension List.

c) CYO MINOR HOCKEY HOUSE LEAGUE SPECIFIC PENALTIES AND SUSPENSIONS

- i. Three (3) penalties in one game will result in ejection from the current game. This does not include Supplemental Discipline for the same offence. Example: A player receives a penalty for tripping, argues the call and receives a penalty for arguing the call. He now has two penalties. He continues to argue and the referee gives him another penalty. This last call is considered "Supplemental Discipline" and is not included in this rule. The Director of Conduct and Risk Management will examine ALL game sheets to ensure this rule is properly applied.
- ii. Repeated offenses under this rule will be treated as follows:
Novice Division:
 - » Second Offence – 1 game suspension.
 - » Third Offence – 2 game suspension.
 - » Fourth Offence or greater – indefinite suspension and an interview by the Board will be necessary for re-instatement to continue to participate.Atom Division and above:
 - » Second Offence - ejection from current game only.
 - » Third Offence – 1 game suspension.
 - » Fourth Offence – 2 game suspension.
 - » Fifth Offence or greater – indefinite suspension and an interview by the Board will be necessary for re-instatement to continue to participate.
- iii. Juvenile and Alumni divisions: 1st Fight major – 5 games suspension. 2nd Fight major – ejection from the League with no registration refund (subject to disciplinary review).
- iv. In all Novice to Midget House League and Select divisions: 1st Fighting penalty received in a season will incur an additional 1 game suspension. In all House League, Select, and MD divisions, a player who receives a 2nd fighting penalty in a season is subject to an automatic review by the Discipline Committee.
- v. All game suspensions incurred by a player in any CYO program must be reported to the Director of Development and the Director of Conduct and Risk Management within a 12-hour period by the head coach of the players team. If the player is a house league player in the select program, or an AP player to a MD program, it must also be communicated to all of the child's other head coaches within the same time frame.
- vi. All suspensions listed above, are in addition to the OHF minimum suspensions for the infractions.
- vii. After receiving a match penalty, under no circumstances is a player to participate in House League or Select games or, AP to MD.
- viii. If a player receives more than one major or misconduct in the same game the suspensions will be added up and served. Penalties assessed near or at the end of the season will carry over into the following season.

- ix. Any player ejected from three games for any disciplinary reasons will be assessed an additional one game suspension.
- x. Suspensions received in CYO league games, tournaments and exhibition games must be served in the next scheduled game (House League or Select). Scheduled games are defined as games in which the CYO has been given prior notification before the infraction. Discipline assessed during these games will be determined using the Minor Hockey ALLIANCE of Ontario Rules and Regulations. Any suspensions received in Select tournaments and exhibition games must be served in the next scheduled game (whether it is House League or Select).
- xi. In instances where a Team Official's language or behavior in the bench area is deemed disruptive or inappropriate during the course of play, at the discretion of a game official (referee) the offending Team Official may be awarded a Game Ejection Penalty in lieu of a Game Misconduct Penalty. This rule will be enforced in accordance with Hockey Canada Rule 4.6 however the offending Team Official will not be subject to an automatic suspension when assessed a Game Ejection Penalty. This rule will be applicable to CYO House League games only.
- xii. In all divisions, any events occurring outside the normal progression of the game must be reported using the Incident Report form.
- xiii. All members needing information will comply with the following protocol flowchart (below). Any member that contacts ALLIANCE Hockey will be directed back to the CYO / ALLIANCE representative(s) and may face a disciplinary hearing. Should there be a conflict at any level; one is permitted to contact the next level.

Flowchart for CYO – ALLIANCE Communications



Section 6: Injury Assistance

Only trainers shall be allowed on the ice to attend an injured player or official unless more assistance is required and an official request the aid of another person.

Section 7: Game Structure

The President or Director of League Operations may order a postponed game to be played on 48-hour notice.

a) GAME STRUCTURE – ATOM TO JUVENILE

i. General Structure

- » No game may begin without two (2) Officials on the ice.
- » Timekeeper should put period time plus three (3) minutes on the clock during the start of the game flood (e.g. Peewee games would start with 15 minutes). The three (3) minutes is the warm-up time.
- » Clock starts immediately upon closing of the Zamboni doors.
- » Clock stops when the three (3) minutes have counted down, and the buzzer is pressed to advise the teams the warm-up is over.
- » Teams line up to shake hands at center ice (before the game).
- » Curfew will be based on the arena clock. At the time of curfew, any game past the halfway point will be considered complete, and any game under the halfway point will be considered incomplete.

ii. Period time will be in effect as follows:

Division	Period Length
Atom	2 x 10-minute stop time periods, 1 x 12 minute stop-time period, change on the fly
Peewee	2 x 10-minute stop time periods, 1 x 12 minute stop-time period, change on the fly
Bantam	2 x 10-minute stop time periods, 1 x 12 minute stop-time period, change on the fly
Midget	2 x 10-minute stop time periods, 1 x 12 minute stop-time period, change on the fly
Juvenile	2 x 12-minute run-time periods, 1 x 15-minute stop time period, change on the fly

- iii. Overtime: There is no overtime period during the regular season or any games prior to Championship Weekend.
- iv. On Championship Weekend, all periods will be 10 minutes in length in all divisions. The Running Start is suspended. There is not a curfew for these games. Teams with less than the required number of players will have 15-minute grace to ice a team or a forfeit will occur. One 30 second time out per team is allowed during games on Championship Weekend only.

- v. Players of all divisions must shake hands before the game.
- vi. After the game, visiting team returns to the bench and the home team goes immediately to the dressing room before the visiting team leaves the ice. Head coaches who fail to hold their team after completion of the game may be subject to discipline.
- vii. All teams must be ready to start ten minutes prior to the scheduled time should the ice, timekeepers and referees be available. This may be required in order to ensure that all games scheduled for a given day be completed on time.
- viii. At the timekeeper's discretion, if the time remaining to complete the game will not be sufficient to finish the game in the allocated hour, the timekeeper may switch the clock to running time to attempt to get the game completed. Once the running time is started it must be maintained until the end of the game. This will apply to all divisions.
- ix. If a game starts late, the timekeeper shall note the time of day on the game sheet to verify the late start.
- x. In the Atom division only, there will be a three-goal cap per player per game not including overtime and the shootout. When a player scores more than his/her maximum goals, the goal will be disallowed, and the faceoff will be held in the neutral zone.
- xi. In the event of an on-ice injury where the player cannot be moved, the timekeeper will not run the clock until the player is removed from the ice. The timekeeper will determine how much time is left on the hour and adjust the clock accordingly.

b) GAME STRUCTURE – NOVICE DIVISION

i. TEAM SET UP

- » Each Novice team will consist of up to 18 players (16 skaters and two goaltenders) divided into two units of nine players. Each team unit of nine players will have one goaltender and eight skaters. Smaller numbers will allow for players to double shift to ensure there are always four players on the ice. Coaches must make sure all players take turns double shifting.

ii. GAME PLAY

- » 4 vs. 4 format – plus each team with a goaltender
- » Two (2) x 25-minute halves
- » Two (2) face-offs:
 - the first will start the game
 - the second will start the second half
- » There is no centre-ice (red) line, and therefore no icing.
- » There are no blue-lines in play, therefore there are no offsides.
- » No score is kept, and no game sheets are necessary.

iii. SHIFTS

- » Shift length is one (1) minute in duration with an automatic buzzer or whistle sounding to indicate players change. The clock continues to run throughout the 25-minute half.
- » Players change on the fly
- » If there are fewer than four (4) players on the bench, the active player designated to stay out for the following shift must tag up at the bench prior to continuing play.

iv. CHANGE OF POSSESSION

- » On the buzzer/whistle sounds, players must relinquish control of the puck immediately and vacate the ice. The new players enter the ice immediately.
- » Failure to immediately relinquish control of the puck or new players entering the ice surface prematurely may result in a penalty (see below) for the offending team.
- » When play is stopped due to the goaltender freezing the puck or a goal being scored, the referee will signal the attacking players to back off three metres. Once the attackers have moved back, the players may resume play as soon as the possession team has control of the puck. In the event a puck goes out of play, the referee will provide a new puck to the non-offending team and the offending team will be required to provide a three-metre cushion.
- » If the puck is shot out of play, the offending team backs off and the official gives the non-offending team a new puck.

v. PENALTIES

- » Minor penalties are noted with the official briefly raising their arm to indicate a penalty will be assessed. At the conclusion of the shift, the official notifies the coach of the infraction and the number of the offending player.
- » If the offending team controls the puck after the infraction, the official blows the whistle and calls for a change of possession; the non-offending team is given room to play the puck (three-metre cushion).
- » The offending player will sit out the next shift, but the team will play even strength.
- » Should an infraction occur that would normally require a player to be ejected from the game (game misconduct, match penalty, or gross misconduct), the player will be removed from the remainder of that game. Teams will not play shorthanded and no game incident report will be required.

All Rules for the Novice division are to follow the Hockey Canada Novice Program playing guidelines for age eight-and-under games played half-ice (modified ice).

Section 8: Minimum Player Requirements (Atom to Juvenile)

- a)** The minimum number of players to start a game is 7 skaters and 1 goalie. Note: If during a game, due to players being ejected from the game or hurt and not able to play, and the number of players excluding the goalie falls below the minimum, the game will be played following the rotation rules (see Section 14).
- b)** No game may be cancelled. Anyone attempting to cancel any game will be reviewed by the board and disciplined. The exception to this rule is if the Arena administrators cancel activities at City facilities due to equipment malfunctions or, inclement weather conditions.
- c)** Defaulted games are noted in the records as a 3-0 score. Goals for and against will be noted in the case of a tie in the final standings. In the event of insufficient players to play a game ice will be used at the discretion of both coaches.
- d)** In the event that a game needs to be rescheduled in advance (due to a tournament etc.,) the League will attempt to return that game's ice to the city, or sell it to another team or program. Should this not be possible, the team requesting the change will pay for the ice for the rescheduled game.
- e)** Player requirements are to be met before the drop of the puck to start the game. If the puck is dropped to start the game and sufficient number of players are not present at this time, the game is defaulted, (by either or both teams as the case may be) and shall be played as an exhibition game. Full details are to be recorded on the game sheet by the timekeepers.
- f)** Any team defaulting 1 or more games will be reviewed by the Executive Committee for possible disciplinary action.
- g)** If a team that does not have sufficient number of players to play a game shall, in consultation with the Parish Leader/Program Director and coach call up a major age player from the next lower age division, other than on Championship weekend, to a higher age group with parental permission.
- h)** Players chosen must first be requested from the same Parish. The team may then request replacement players from other Parishes in the lower age group division.
- i)** Skaters from the same division may not be recruited to play in a league or playoff game. This will create a forfeit for the offending team and possible discipline for the head coach. The team may call from the lower division to allow a maximum of 10 players (2 full lines) plus a goalie. A skater may be called up to a higher division for a maximum of 3 games per year. This rule is designed to avoid a default situation. This is to be noted on the game sheet.
- j)** Novice coaches may rotate players to goalie at his/her discretion with player and parental approval.
- k)** In Atom only, in the absence of the regular goalie, any player on the team may play in net with parental permission.

Atom teams without a full-time goalie can do the following:

- » Ask a player on the team to play in net with parental permission
- » Ask any goalie from another Atom team
- » Ask one of the part-time goalies

- l) If a goalie is required by a Peewee, Bantam, Midget, or Juvenile team, in consultation with Parish Leaders and/or Program Directors, and coaches involved, the coaches must first call:**
- » Across from their sister team (if there is one); then
 - » Major aged goalie from the lower division in the same Parish, with player and parental permission; then
 - » Any other goalie (major aged from the division below, or any goalie within the division).

There are no limitations to how many games a goalie may play for another team. For Atom-Juvenile, registered goalies may only play in net.

Section 9: Parish Colours

Parish	Primary Colours
St. Denis	Black with Green, Gold, and/or White Gold with Black, Green, and/or White Purple with Gold and/or White
St. Alfred's	Teal with Black and/or Grey Gold with Black and/or White
St. Julia's	Black with Gold, White, and/or Green White with Black, Gold, and/or Green Green with Black, Gold, and/or White
St. Mary's	Powder Blue with Navy Navy with Powder Blue
Immaculée Conception *	Dark Blue with Red, White, and/or Gold White with Red and/or Dark Blue Red with White and/or Blue
Star of the Sea *	Red with White White with Red Black with Red and/or White

** Provided that should a conflict arise when playing Star of the Sea, the Immaculée Conception team will change jerseys regardless of other provisions of this rule.*

- a) Parish/Program Director must submit new colours to Hockey Council for approval prior to the start of the season.**
- b) List of Conflicting Colours:** To be compiled when available by the Director of League Operations prior to the first game of each season.
- c) When a conflict in jersey color occurs, the home team is responsible to wear alternate, nonconflicting, jerseys. Failure to do so will result in forfeiture of the game. The game will still be played but the scored as a forfeiture.**
- d) Authorization to modify team / Parish colours can only be made via rule change or amendment.**
- e) All Parishes must have numbers no smaller than 3 inches high on both sleeves of each player's jersey.**

- f)** All Parish names will be established prior to the start of the season.
- g)** All jerseys must have St. Catharines CYO visible on the front.
- h)** All Parishes and Parish teams with regard to communications and public relations must identify themselves as follows: "Parish Name" CYO Minor Hockey AND "Parish Name" CYO Minor Hockey "Division" "Team Name."
- i)** All jerseys must have a "STOP SIGN" patch attached to the back of the jersey.
- j)** Prior to the first game of the season, all Atomic jerseys are to have the parish logo put on the front by their respective parish.

Section 10: Player Eligibility

- a)** Eligibility to play in the League shall be restricted to players who are not playing in any other organized hockey League, other than school Leagues.

Any Parish Leader/Program Director, coach, player or parent knowing of any infraction to this rule is obliged to report it, upon discovery, to their Parish Leader/Program Director (where applicable) who will then inform the Director of Conduct and Risk Management. It will then be the Director of Conduct and Risk Management's responsibility to verify or disprove such allegations and notify the Hockey Council of his/her findings. The verification process is to take no longer than necessary to contact the parties involved. Failure to disclose a player's ineligibility will result in disciplinary action to be decided by the Executive Committee.

- b)** Proof of age and registration form must be provided by any player for League approval before participating in any League games.
- c)** Any player found playing under false pretense, over the age limit or while under suspension will be immediately suspended until further notice (review by the Executive Committee).
- d)** Upon verification that a player is participating in another organized hockey League, she/he will be expelled from CYO for the balance of the season, without refund. Re-admission into the CYO will be at the discretion of the Executive Committee upon written application by the offending party. This does not affect the outcome of any games played by the player up to this date unless an Incident Report form is sent to the League within 48 hours of the incident, detailing the player's status as ineligible. The Director of Conduct and Risk Management will review and respond.
- e)** Special approval by the Executive Committee is required in order for a player who has been refused membership in any other athletic organization for misconduct to be admitted to the CYO.
- f)** On the recommendation of Hockey Executive, the league reserves the right to revoke/refuse registration to any player based on violations of CYO Bylaws, Policies, or Code of Conduct by a player or their parents/legal guardians.

Section 11: Team Officials Eligibility

- a) Any team official who has been suspended indefinitely by the Board of Directors must apply for approval to the Executive Committee to participate the following season.
- b) All team officials must supply an original Police Record Check (PRC) processed by the Niagara Regional Police every three (3) years. It must reference "CYO Minor Hockey" and be submitted no later than November 15th of the current season.

The PRC is to be reviewed by the CYO Director of Conduct and Risk Management in accordance with the ALLIANCE Volunteer Screening Policy.

The cost of this report is the responsibility of the participant (*subject to change should financial consideration be given.)

- c) In the instance where a Team Official has previously submitted a PRC that remains valid and in effect for the current season under the terms of Rule 11. b), the Team Official shall sign and date a verification form provided by the Director of Conduct and Risk Management attesting that there has been no material change to the information provided on their current PRC, nor any other relevant information that should be brought to the attention of the CYO Board of Directors.

Failure to submit this verification prior to November 15th of the current season will result in that Team Official being deemed ineligible to participate in any further CYO on-ice activities (games, practices, tournaments) until the verification is submitted and notice of reinstatement provided by the Director of Conduct and Risk Management.

- d) All CYO Team Officials will comply with certification requirements listed in Section 4.
- e) On-Ice Personnel Helmet Policy: All team officials, volunteers and on-ice helpers are required to wear CSA approved helmets during all on ice activities.

Any person on the ice for a CYO event whose helmet's chinstrap is not fastened properly will be treated the same as not having a helmet. If the strap is missing or broken, they will leave the ice.

Trainers, coaches, and CYO executive are empowered to remove anyone who does not comply.

Trainers or any other team officials who enter the ice surface for the purpose of attending to an injured player are exempt from this rule.

Any person found in violation of this rule will receive a warning for the first offence, a two-week suspension for a second offence and a one year suspension for the third offence.

Section 12: Player Rotation

- a) Team line-ups will be made according to the player rotation formula.
- b) Please note that players may be placed in any position once they are on the ice.
- c) If a team has a penalty, the players will be sent out in sequence. When the penalized player returns to the bench, they will go back into the order of sequence as per the game sheet.

No player may be held back from his or her rotational shift more than once if the team is serving a penalty.

When a penalty occurs, if the last player in rotation of the next shift has already been held back on the bench because of a penalty, the coach must then proceed to the player before that player in the rotation. This sequence shall continue if this situation occurs with the next available player.

- i. Rotation Compliance: Upon receiving a rotation complaint, a neutral member of the Board, where possible, may monitor and record any team's rotation using a CYO approved Monitor form without notice. A neutral member of the Board, where possible, may also randomly monitor any team's rotation throughout the course of the season.
 - ii. All rotation complaints will be submitted on an incident report form and directed to the Parish Leader and the Director of Conduct and Risk Management.
 - iii. All monitoring records will be given to the timekeeper to submit along with the game sheet to the administrator whether an issue results from the record or not. All submitted monitor records will be reviewed by the Director of Conduct and Risk Management, prior to next divisional games.
- d) Any team that does not follow the rotation formula during the regular season or playoff games will be disciplined in the following manner:
- 1. First offence = warning
 - 2. Second offence during the same game = 2-minute bench minor
 - 3. Third offence during the same game = 2-minute bench minor plus ejection of coach from the game (if coach refuses to leave, game will be forfeited). Coach is suspended for 3 games.

If the above items are repeated, indefinite suspension from the League.

- e) Atom, Peewee, Bantam, Midget, and Juvenile divisions:
- i. Goaltenders must be identified on the game sheet in all divisions.
 - ii. All players must play one out of three shifts.

- iii. When changing “on the fly”, line change must be completed on the next whistle. For example: if 1 skater from 5 players on the ice changes on the fly, the remaining 4 must change by the next whistle.
- iv. Five players must be changed to complete a shift.
- v. All participants must have fair ice time. No double shifting. Double shifting means five players must go out before the same player goes back on.
- vi. Goalies dressed and able to play must be rotated in a fair and equitable manner. To ensure equal ice time can be monitored:
 - » 1 goalie: plays entire game
 - » 2 goalies: each play one half of each game, or full alternating games.

When playing half a game, the goalies are to switch as close to possible at the mid mark.

If playing a full game, indicate the goalie that is playing on the game sheet.

- f) When a situation arises where there will be two players rotating in one position (i.e. center), the players which are on the bench waiting for the next line change will go on the ice before the player who is in the two-man rotation returns to the ice.

It is the responsibility of the coach to inform the monitors of the two-man rotation system, designating their jersey numbers.

- g) All playoff games may be monitored for rotation compliance. Failure to follow any of the above rules shall result in the game being stopped immediately and the game shall not continue until the proper rotation is restored. Any rotation infraction in the last two minutes of the third period, or overtime, will result in a two-minute bench penalty for the offending team. The offending team will rectify the rotation immediately and send one of the players who were one the ice, in proper rotation when the infraction occurred, to serve the bench minor.

The HOME team has the right to enter their roster on the game sheet after the visiting team has done so.

Section 13: Review / Suspension / Appeal Procedures

a) REVIEW PROCEDURE

In cases listed in Section 5: Discipline that require review by the Board:

- i. The Director of Conduct and Risk Management shall advise the President and Parish Leader/Program Director of the incident. In the event the Parish Leader/Program Director cannot be reached, the assistant Parish Leader/Assistant Program Director shall be advised.

- ii. The Director of Conduct and Risk Management shall place the incident on the agenda of the next Board meeting.
- iii. In cases of repeat offenders (three or more suspendable offences), the Director of Conduct and Risk Management shall notify the Parish Leader/Program Director of the date, place, and time of the meeting, and when the Board will review the incidents. The parent and child will be advised that they have a right to be present at the meeting and speak on their own behalf.
- iv. The Director of Conduct and Risk Management shall make a full report to the Board. At the review meeting, the Director of Conduct and Risk Management may call any witnesses they wish and make any submissions and recommendations they wish to make to the Board.
- v. After hearing all the evidence and submissions, the Board shall, in closed session, make any decisions regarding discipline which shall be conveyed in writing to the player, parent, coach and Parish Leader/Program Director concerned.
- vi. The discipline of the player/ team official is still in effect until the review process is complete.

b) SUSPENSION PROCEDURE

In all cases listed in Section 5: Discipline that calls for automatic suspensions:

- i. The Director of Conduct and Risk Management shall advise the President and Parish Leader/Program Director of the incident.
- ii. The Parish Leader/Program Director will advise the coach, parent and player involved of the discipline to be imposed according to these rules.
- iii. Parish Leader/Assistant Parish Leader or Program Director/Assistant Program Director may suspend a team official within their Parish/Program for conduct they feel goes against the Alliance Code of Conduct. This would be enforced until a review by the CYO Board.

c) APPEAL PROCEDURE

Members who are not satisfied with results of disciplinary action may do the following, in this order:

- i. Discuss the situation with the player's coach.
- ii. Discuss the situation with the Parish Leader/Program Director or Assistant Parish Leader/Assistant Program Director if the Parish Leader/Program Director cannot be reached. The Parish Leader /Program Director may, in turn take the matter up with the Director of Conduct and Risk Management on behalf of the parent, player or coach. The Director of Conduct and Risk Management shall interpret the Rules and mediate disputes. In mediating disputes when requested, they shall determine the appropriate procedure.
- iii. OHF minimum suspensions cannot be appealed.

Section 14: Regular Season Standings

- a) The League shall maintain standings on the basis of wins, ties and losses which will be posted on the CYO website. There will be no overtime to settle ties during the regular season.
- b) The procedure to resolve ties in the regular season final standings shall be as follows:
 - » Team with most wins.
 - » Result of head to head play – Best Record (win/loss).
 - » Team with fewest goals against.
 - » Coin toss.

Section 15: CYO Playoffs

- a) Each year the CYO Hockey House League playoff format for all divisions will be determined by the Hockey League Executive no later than January 31st of the current season.
- b) No later than March 1st of the current season, the Hockey League Executive will provide in writing to all Team Officials and the Director of Officiating the determined format and all associated rules related to the CYO Playoffs for that year. These rules shall include, but may not be limited to:
 - i. The playoff format (i.e. double knockout tournament, round robin + knockout, etc.,) and associated details.
 - ii. The process by which ties will be resolved (i.e. overtime and / or shoot out).
 - iii. Determination of Home Team for all games.
 - iv. Provision of timeouts.
 - v. Specific details of any rules that differ from those used during CYO regular season play (i.e. allotted time for games and curfews).
 - vi. Any other information that may assist Team Officials and/or Game Officials provide the best possible hockey experience for participating players.

Section 16: Tournaments/Exhibition Games

- a) Any CYO hockey team may enter a House League tournament. Exhibition games may also be arranged with affiliated teams or Leagues.
- b) All teams participating in games outside of regularly scheduled CYO League Play and/or participating in any tournament (including CYO Parish-run tournaments) are required to fill out a Minor Hockey ALLIANCE of Ontario Travel Permit.

- c) The Director of Development must receive the Travel Permit request at least three days before the exhibition game, and two weeks prior to a tournament. Travel permits are available on the CYO website and must be submitted electronically to the Director of Development. The Director of Development will return the signed Travel Permit electronically when possible and will make arrangements for the return of any three (3) part permit forms.
- d) All tournament/exhibition game sheets must be submitted to the CYO Director of Development for review and filing within 2 days of completion of the game. Any suspensions must be reported to the Parish Leader immediately after the game. Failure to comply will result in suspension of future travel permits and/or suspension of the Head Coach. The Director of Development will send confirmation that the game sheet(s) were received.
- e) House League teams are limited to entering no more than two (2) tournament, not including the ALLIANCE House League Championships unless with approval by the CYO Board.

Section 17: Player Registration / Distribution

a) A REGISTERED PLAYER

- i. A Registered Player is a player who has filled out a registration online (or by form) in full and paid the registration fee (or made arrangements with the CYO President or Director of League Operations for payment).
- ii. If registration is after August 15th of the year the registrant is considered late and a late fee is applied to all Initiation Program to Bantam returning players (House League or MD).
- iii. For Midget returning players (House League or MD) a late fee will only apply after the date of the division allocation. New players to the League are not required to pay a late fee.
- iv. Any player who is not considered a registered player cannot step on the ice, and will not be placed on a roster under any circumstances.
- v. If a Parish/Program is going to cover the registration fee for a player, they are considered registered when the Parish/Program has paid the fee, and the parent/guardian has filled out the registration form.

b) PRIORITY CARD

- i. A Priority Card is a Parish tool that allows the Parish/Program to displace a lower registration number.
- ii. Each Parish will receive only 2 (two) priority cards per hockey season that will offset all registration numbers.
- iii. The Priority Cards are to be used at the Parish Leader's / Program Director's / Delegate's discretion on player(s) during each of the allocation meetings.

c) PARISH/PROGRAM LEADER, ASSISTANT PARISH/PROGRAM LEADER, BOARD MEMBER

- i. The children of a Parish or Program Leader and 2 (two) Assistant Parish or Program Leaders as defined in the bylaws, are guaranteed a spot within the Parish of their choice.
- ii. In the case of Board members, their children are also guaranteed a spot within the Parish of their choice.

Rationale – the amount of work one provides to these roles and the importance of volunteers in these roles should allow for this advantage. As a member of hockey council or the Board, your child's Parish Preference is only guaranteed if they are registered by July 1st. Note: this is applicable if the registration is received prior to the date of allocation with payment and/or arrangements for payments accepted. PL or APL must have been to a Hockey Council meeting prior to and including the August meeting.

d) DETERMINATION OF A LOW NUMBER

- i. Upon registration the League's online process assigns a number to the registration. This is done automatically based on the date/time order in which they were entered online.
- ii. All walks-in registrations will be provided online access and assistance for online registration during designated office hours.
- iii. Any registrations received by the league office are subject to delays created by the 3rd party entry online.

e) PRIORITY REQUESTS

- » Sibling Unification.
- » To play for a Parish requested in the previous season but did not receive for any reason (i.e. team may not have existed previous year).
- » A child played MD the previous year and wants to come back to House League.

f) NON-PRIORITY REQUESTS

- » Want to play with a friend
- » Want to play for Coach X (remember Section 17 d) iv applies to transfers to a Parish of a select team official)
- » Moved and this is my school's church.

g) TAMPERING

- i. Any Team Official/Parish/Program executive is not to ask players/parents to switch to their Parish.
- ii. Any reported tampering will be investigated by the Director of Conduct and Risk Management.

h) LETTER PLAYERS

- i. Players designated as "lettered" include MD, AE, A, AA, AAA, or any OWHA Rep (any level).

- ii. The player's level is determined by the highest active play within the past two (2) years, for example, "...did not play last year but was MD two seasons ago".
- iii. MD is considered a letter player based on the chart that ALLIANCE and OMHA use for seeding in tournaments and the interlock the governing bodies use. If any MD player played house league for one season prior to playing for the St. Catharines MD team then that player is no longer considered a lettered player for 2 full seasons after and is considered a returning player as per 16.e).

i) FULL TEAM

- i. A full team for Atom to Juvenile is 15 skaters and 2 goalies.
- ii. In Initiation Program where we do not have goalies it is 16 players.
- iii. In Novice (per Hockey Canada guidelines) it is 18 players.
- iv. A team is not to exceed more than the maximum number, unless approved by Hockey Council.

j) ALLOCATION DAY PROCEDURES

- i. Each Parish will do a blind draw to determine 'Parish Order'. Any time Parish order is needed this order will be used. Once the order is used, the next Parish that would have been used will be 1st in the order next time.
- ii. We will work from the Peewee division to the Bantam division. A second Novice, Atom, and Midget player allocation meeting will follow on another day.
- iii. Number (#) of teams in the division will be determined by:

Novice

The goal is to have 18 players per team, so we will take the # of registrations and divide by eighteen (18), and that will tell us how many teams.

7 teams..... 126 players max
6 teams..... 108 players max
5 teams..... 90 players max

Atom / Peewee / Bantam / Midget

The goal in these divisions is 15 skaters and 2 goalies per team to determine the number (#) of teams we will take the number of registrations for the division, subtract the number (#) of goalies and divide by 15.

10 teams..... 150 players max
9 teams..... 135 players max
8 teams..... 120 players max
7 teams..... 105 players max
6 teams..... 90 players max

The total number of teams in all divisions cannot exceed the budgeted total number of teams for that year. Example – we may have budgeted for 6 teams in each division, if we have 4 in one division and 8 in another that is acceptable, as the total number of teams in the League has not changed.

- iv. A Parish must have a minimum of 5 players requesting them in a division by allocation to be deemed eligible for a team. All eligible Parishes will receive one (1) team prior to any other eligible Parish receiving a second team. If there are not enough teams to give each eligible Parish a team, it will be asked if any Parish does not want a team in that division. If all want a team – the Parish with the least number of returning players plus priority transfers by allocation requesting that Parish will not receive a team.

Parishes to receive a second team are selected based on the Parish with the most returning players and priority transfers by allocation selecting that Parish. A Parish cannot count players requesting a transfer out of their Parish. All eligible Parishes are to receive 2 teams prior to a Parish receiving a third.

- v. Number of players per team to be determined: Once we know how many teams will be in the division, we will determine the # of players per team by taking the total # of players and divide by the total # of teams. The Parish Order will be used to determine which teams take the additional players (i.e. 2 teams need to take 16 and 5 teams 15).

k) NOVICE AND ATOM ALLOCATION

Novice and Atom player rating assignment: Players will be assigned to groups randomly and this will be handled by the Registrar or a board member designated by the President. The Novice rating period will consist of 2 to 4 on ice sessions, depending on the start date of the league and as determined by the Board. Allocation meeting (Parish Roster Allocation) at the conclusion of Novice and Atom rating period will be as follows:

- i. Through evaluations to balance team as overall as fairly as possible, based on cumulative ratings of all players making up each final roster, with an attempt to balance teams between major and minor aged players.
- ii. The Parish allocation order will continue to be followed as determined by previous allocation meetings.
- iii. Coaches who have been approved / assigned a team may be invited to attend and participate in the allocation process by the respective Parish Leader. Volunteers who assisted with Novice Training Camp but are not assigned as Novice Coaches may also be invited to attend the allocation meeting to provide advice and insight regarding player evaluations.
- iv. The following player allocation order will be used:
 - 1. Distribution of all the “Gold” Ranked Major Aged players
 - a. Rating of player, distributing all “gold” players evenly in that each team must have one “gold” player before another team has two
 - b. Sibling of player already rostered within CYO
 - c. Returning player
 - d. Parish of choice

2. Continue with distribution of all “Gold” Minor Aged players using the criteria stated in (a) through (d) in (1) above, changing (c) Novice to Initiation Program, and continuing with parish with the lowest cumulative raking among distributed players.
3. Continue with distribution of all “Silver” Major Aged players using the criteria stated in (a) through (d) in (1) above, and continuing with parish with the lowest cumulative raking among distributed players.
4. Continue with distribution of all “Silver” Minor Aged players using the criteria stated in (a) through (d) in (1) above, (c) Novice to Initiation Program, and continuing with parish with the lowest cumulative raking among distributed players.
5. Continue with distribution of all “Bronze” Major Aged players using the criteria stated in (a) through (d) in (1) above, and continuing with parish with the lowest cumulative raking among distributed players.
6. Continue with distribution of all “Bronze” Minor Aged players using the criteria stated in (a) through (d) in (1) above, (c) Novice to Initiation Program, and continuing with parish with the lowest cumulative raking among distributed players.

I) PEEWEE TO MIDGET ALLOCATION

Peewee through Midget allocation will be as follows:

- i. Coaches who have been approved / assigned a team may be invited by their respective Parish Leader to attend and participate in the allocation process.
- ii. Goalies are to be populated first. Each team is to have one goalie prior to a team having two (2). Each Parish is to have a minimum of one goalie prior to a Parish with multiple teams having two (2).
- iii. Skaters allocated per team based on the following order, with player allocation going to the team with the lowest number of players at each step:
 1. Priority Card
 2. Returning Player Low #
 3. Transfer Request – Priority
 4. Sibling of a returning player
 5. Transfer Request – Non-priority
 6. New Players
 7. Late Registrants (regardless of returning or new)
- iv. Identification of lettered players. Lettered players are considered new players and to be distributed evenly throughout the League. Each team is to have one (1) lettered player prior to a team receiving two (2), providing they have space and/or choose to have these players. Once all teams have one (1), then all teams will be given, if they accept, a 2nd, and so on until all lettered players are distributed.

- v. Once player allocation is completed, there will be no movement of players within House League. If a player does not want to play for the team they are allocated to, they will be refunded their registration fee in accordance with the registration refund policy.
- vi. Any players that register after November 1st will be allocated to a parish or team by the Director of League Operations and the President of CYO, based on the following criteria:
 - 1. The Parish team which has the least number of players at the time of the registration will receive the newly registered player in allocation order for the division.
 - 2. If a lettered player registers, the player will be allocated to the Parish team with the least number of lettered players based on the allocation order for the division.
 - 3. All teams will be brought to the same number of players, and then all teams will be given another player, and so on until a team is full.
 - 4. Adjustments to the order of allocation will be made if players allocated to a Parish team officially leave the league, then allocation of newly registered player from that point on will follow the rules above. A player has officially left the league once a refund has been issued and confirmed.
- vii. Goalies who register after the player allocation day will be populated to teams through the Director of League Operations.
- viii. Teams who lose a goalie after player allocation day will be re-allocated a goalie by:
 - 1. The team will be given a goalie who registered after allocation day and has not been allocated as of yet.
 - 2. A goalie on the waiting list.
 - 3. If there is a team which has 2 goalies, removing the last registered goalie from that team will be moved to the team needing a goalie.
 - 4. If there are multiple teams with 2 goalies, the last registered goalie in the League allocated as the 2nd goalie to a team will be the goalie moved.
 - 5. If there are not enough goalies, the League will develop a rotation schedule with all willing goalies in that division.
- ix. Significant changes: If a Parish deems something a significant change after Player Allocation day, then the Parish Leader will bring the issue to Hockey Council.

Section 18: CYO Initiation Program (IP)

Hockey Canada IP Principles: A comprehensive program for the development of young children as hockey players. The focus is on skill development and fun without the pressures of winning. It aims to create participants and instructors who will continue in the game. The motto is Fun, Fitness and Fair Play.

a) IP GENERAL GUIDELINES

- i. The Initiation Program will be league administered through a Coordinator who will work with Parishes, the Board, parents and volunteers to execute the delivery of the program.
- ii. The Coordinator shall provide a program guide to all coaches that includes both required and recommended drills for use throughout the season to ensure consistent opportunity for development for all players.
- iii. With a focus on development, games will be informal and standings will not be tracked.
- iv. As required by Hockey Canada, games will be played cross-ice with the ice surface split into two distinct playing areas through the use of temporary boards.
- v. Teams will not have a formal Parish affiliation and will be identified by colour.

b) IP ALLOCATION

Training Camp Assignment: Players will be assigned to groups randomly and this will be handled by the Registrar or a board member designated by the President.

Allocation meeting held at the conclusion of Training Camp for the Division will be as follows:

- i. The overall balancing of teams, through evaluations to balance teams overall as fairly as possible, based on cumulative ratings of all players making up each roster.
- ii. Following the first two weeks of the regular season (post-training camp), the Coordinator in consultation with the coaches may recommend to the Board the movement of certain players in an effort to balance skill levels and team parity.

c) IP ON ICE PROGRAMMING

Following the division of the group into teams, on-ice sessions will be split into two segments:

- i. The first portion of each hour will consist of shared half ice with one other team and focus on developmental drills.
- ii. The second portion of each hour will consist of informal games between two teams lasting a total of 24-minutes.

d) GAME RULES

The following rules shall apply to all informal games conducted under the IP Program throughout the regular season. The Coordinator may recommend to the Board of Directors and Hockey Council alternative rules to be used for special events such as CYO Fun Day, Championship Weekend, etc.

- i. 24-minutes run time (single game clock for both games)
- ii. A 4oz blue puck will be used for all games.
- iii. 3-minute rotation buzzers
- iv. 4-on-4 plus dressed goalies (3-on-3 is acceptable at the discretion of the coaches)
- iv. One designated coach from each team will serve as 'referee'.
- v. No icing or offside.
- vi. One-minute penalties.
- vii. No official score shall be kept.
- viii. Effort should be made to restrict any individual player from scoring more than 3- goals during a game.

Section 19: CYO Select Program

a) SELECT TEAM REGISTRATION

All age divisions of House League from Initiation Program to Juvenile are eligible to form a "House League Select Team" to participate in Hockey Canada sanctioned exhibition games and tournaments. This team will be a combined age group team for each division. A Major/Minor split will only be permitted with (1) prior approval from the CYO Board of Directors and Hockey Council or (2) there are enough players for a Major and Minor aged team.

- i. The Director of Development will manage the House Select program and can appoint a Convenor to represent him/her in all matters pertaining to the program.
- ii. A maximum of seventeen (17) House League players, two (2) goaltenders from the applicable age group and team officials would form the Select team. Up to five (5) AP players & one (1) goaltender may be added to a select roster if they will be given ice time during games. The Director of Development will approve all Select team rosters using independent evaluators during tryouts for the selection of players.
- iii. All Head coaches will be voted on by Hockey Council and must receive a majority vote to be approved.
 - a. Head Coach – must be a current member of the CYO, or a former member in good standing. They must hold a Hockey Canada Coach 2 Level Certification and a minimum 2 years coaching experience with CYO. Coaches will submit their application (form found on the CYO website) to the Director of Development for consideration as early as the August Hockey Council meeting. If a satisfactory current member is not available to be a select head coach, the Hockey Council may approve a non-member to become a head coach, with this person to become a member and be bound by all CYO rules and By-Laws for the term of their appointment. This person shall not retain the "title" of member after their tenure as Head Coach, nor will they become former members.

- b. Assistant Coaches – must be current coaches within the CYO with a minimum 1 year coaching experience in CYO and hold current coaching certification cards.
- c. Trainer – HTCP Level 1 Trainer Certification and a minimum of 1-year training experience with CYO and must be present at every game and practice. The trainer will ensure that a fully equipped safety kit is taken to all games and practices.
- d. Manager – Capable of coordinating schedule and managing team finances and hold relevant certification.

b) SELECT TEAM PLAYER AND TEAM SELECTION

- i. Select tryouts are open to all players and goaltenders who are interested in trying out for the team. Selection should be based on good behaviour and sportsmanship in addition to their ability to play at this level, as these players will be representing the St. Catharines CYO in their travels.
- ii. Four ice times, each one hour in length, will be supplied to the coaching staff to allow for team selection. Each participant must pay the League established tryout fee, and the cost of the team selection ice will be paid for from the team budget.
- iii. All select teams must have a minimum of twelve (12) players and one (1) goalie by the final tryout or the team is folded for the upcoming season.
- iv. Any child playing in the CYO select program may not request a transfer to the parish where the Head Coach of the Select team will be a member of the bench personnel in the following year.
- v. The fees collected by the League will be used to cover all costs associated with the team. Should there be a shortage; the Select team in question will be required to repay the difference. Should there be a surplus from the established basic budget, it will be redirected to the Select Jersey Replacement Fund.
- vi. All select players, parents, and bench personnel must sign a Code of Conduct before participating in the first game of the season or they will not play/participate. Code of Conduct form will be filed and may be used in any discipline issue.
- vii. Players will not be AP'd to any team prior to the office receiving a letter signed by both the parent/guardian and either the Program Director or Select Convener. This letter must include the cost, what ice time (practice & games) the player is guaranteed, and the limitations that occur by becoming an AP player.

c) SELECT TEAM ICE TIME RULES

Players are permitted to participate in both House League and Select activities which occur on the same day. If a House League game is scheduled for the same time as a select activity, the player must play the House League game. However, if a House League practice is scheduled at the same time as a Select activity, then the player may participate in the select activity if he/she desires.

If a player chooses to go to his/her House League practice rather than the Select function or vice versa, he/she shall receive no discipline from either team for missing either activity but shall notify the coach in advance. A House League tournament takes precedence over any Select activity.

d) SELECT TEAM RULES

Team rules must be presented to the Director of Development and/or the Convener before having them approved by the parent group.

e) SELECT TEAM SCHEDULE

- i. Practices and home exhibition games must be scheduled so that they do not interfere with regular League play. Exhibition games and tournaments must be scheduled to avoid conflict with the League schedule.
- ii. All tournaments and Exhibition games must be approved by the Convener or Director of Development and a valid Travel Permit must be issued before a team can play against another team. Failure to do so will result in the game not being played, and/or the suspension of the Head Coach.
- iii. Game sheets must be submitted to the Director of Development within 2 days of the game being played (or before the next scheduled League/Exhibition game) for review. The Director of Development will send confirmation that the game sheet(s) were received. Unless game sheets have been handed in, no further travel permits will be approved. Should there be a back log of game sheets not returned, future travel permits may be suspended. Game sheets can be submitted electronically or dropped off at the CYO office. Any suspensions must be reported immediately to the Director of Development and Director of Risk, who will in turn forward the information to any Parish Leader involved.

f) SELECT SCHEDULE LIMITATIONS

- i. Teams will be registered with the ALLIANCE as a "Roster" team and play within its limitations as set by the ALLIANCE. The same process used to roster a House League team will be used to roster a Select team.
- ii. The House Select teams from Novice to Midget will be allowed to play 30 games including tournaments, but excluding the ALLIANCE Select Championships, as mandated by ALLIANCE Hockey. Juvenile Select is a wait and see and will focus around the ALLIANCE Championships only.
- iii. Select teams can only participate in tournaments if there is no conflict with the House League Team's attendance at a tournament or regular League games. iv. If a team has played more than 30 games before attending the ALLIANCE Championships that team will not be allowed to attend the ALLIANCE Championships and the team will no longer be approved to play in any exhibition games or tournaments for the rest of the current season. The team will also be required to pay the Alliance mandated fine for each game over the 30-game limit.

g) SELECT TEAM FEES

- i. All costs required to participate in House League Select shall be borne by the Select team participants in addition to their CYO House League fees.
- ii. The CYO Select fees will cover the cost of practices, exhibition games, tournaments and the entry fee for the ALLIANCE House Select Championship Tournament, as well as ALLIANCE fees and administration fees.
- iii. All teams will follow a budget established by the CYO Board. An estimated budget is to be presented to the families before the final selections are made.
- iv. Any fundraising must be approved by the Convener and/or Director of Development and requires approval by the parents.
- v. Player fees must be paid in full by December 15th of the current season, or players will not be permitted to participate.
- vi. Team managers (or Head Coach) will present parents with a budget vs. actual report by January 1st of the current season and again prior to attending the House League Select Championships.

h) SELECT UNIFORMS

The CYO will provide both Home and Away jerseys for all teams. Mouth guards must be worn by all players.

i) SELECT SUSPENSIONS

Any suspensions issued in League play or select play will carry over to each League according to OHF guidelines. All suspensions received during Select League play must be reviewed by the Director of Conduct and Risk Management before a return to play is granted. Suspensions must be communicated immediately to the Director of Development / Select Convener.

j) SELECT GAME SHEETS

Game sheets from tournaments and exhibition play must be submitted to the CYO office to be reviewed before the next House League or Select game is played. Failure to submit game sheet will result in the refusal of future travel permits.

k) SELECT CONVENER

At least one Convener can be appointed by the Director of Development to oversee all Select teams.

l) ALLIANCE SELECT CHAMPIONSHIPS

Eligible Select teams must participate in the annual ALLIANCE Select League Championships. All fees and costs required to participate will be included in the signing fee paid to the league. This ensures that the CYO office enters the teams early with all fees paid for this tournament.

Section 20: CYO Minor Development Program

- a) Having been elected or appointed, no person is disqualified from office as a Program Director or Assistant Director of any CYO MD Hockey Association due to the fact they are not selected as a member of the coaching staff or their child is not selected as a player within the teams of the CYO MD Hockey Association.
- b) No person will be guaranteed a coaching position or a player within the teams of the CYO MD Hockey Programs the following season because they or their parent, have been elected or appointed as a Program Director or Assistant Program Director of any CYO MD Hockey Association.
- c) All MD teams must have a minimum of 12 players and 1 goalie by the final tryout or the team is folded for the upcoming season.
- d) After the tryout process and start of any CYO MD Hockey Program, a player may only return to the CYO House League program on or before November 30th of the current season. The player will then be allowed to return to the House League team, which lost a player due to his/her vacating spot on the MD team. If no replacement player is required, then it will become the decision of the Hockey Council as to where this player will participate within the CYO House League Program. No refund of MD Association fees will be granted as a result of the player's desire to stop participating in the CYO MD Hockey Program. Players playing in the MD program who decide to move back to HL, after January 15th must pay the full HL registration rate less insurance. MD will not forfeit any of their fees back to the player.
- e) After the House League player allocation meetings, no player may be removed from a Parish (House League) roster to a MD roster without it being voted on and approved by Hockey Council. An MD team may however AP up to 19 players without approval.

Section 21: Equipment Requirement

- » C.S.A. approved helmet (with ear protectors)
- » C.S.A. approved facial protector (full cage or full visor)
- » B.N.Q. approved throat protector (collar or bib type)
- » Athletic support cup (male)
- » Athletic Jill strap (female)
- » Hockey pants
- » Shoulder pads
- » Elbow pads
- » Garter belt (or combination undershorts)
- » Shin/knee pads
- » Hockey gloves
- » Hockey socks/jersey (League Approved)
- » Skates/hockey stick

Mouth guards are mandatory. All House League, Select, MD players, and goaltenders Mite Hockey School to Midget are required to properly wear a mouth guard in all practices, power skating (or other clinics) and games.

Section 22: Changes to these rules and their application

Within these Rules “Hockey Season” means the annual period of time commencing with the convening of the first Player Assignment Meeting and ending at the conclusion of the last House League game on CYO Championship weekend, but excludes any Minor Development or Select team activities and the ALLIANCE Provincial Championships.

The Director of Conduct & Risk Management, or voting member of Hockey Council, shall submit in writing a recommendation to suspend, waive, or limit the application of any of these rules, for a particular situation where it is of the view of the submitter, that the normal application of a rule has an unduly harsh impact upon any person, during the current CYO Hockey Season, or create a new rule where one does not currently exist.

Any proposal to, suspend, waive, or limit any rule, or create a new rule, during any hockey season must be voted upon by Hockey Council, without delay, and shall only be implemented if it is accepted by all eligible voters, less two (2).

Section 23: Payment

- a) A player must pay the minimum deposit by **August 15th**, of the upcoming hockey season, or arrangements made for a payment plan by this date with the Treasurer.

If payment has not been received by August 15th, or arrangements specified and agreed upon by this date, they shall be considered a NEW player, and their registration date shall be changed to **August 16th**, or the actual date payment has been received or arrangements made with the Treasurer. This will change their allocation order, and any parish choice will be lost as they will follow the rules of NEW players to CYO.

- b) If full payment is not received, (or 50% of the amount and a suitable arrangement made with the Treasurer) by **October 15th** of the current season, the player shall be considered ineligible and not allowed to participate in any CYO activity until payment received.
- c) Registrants that haven't paid their registration in full by **November 1st**, of the current year shall not participate in any practice or games until a payment agreement has been reached between the guardians/parish and CYO President/Treasurer. This agreement must be in writing and on record.
- d) If no payment has been received or arrangements made with the Treasurer by November 1st, the Treasurer or their Board appointed delegate will inform the Parish or Program Leader of non-payment and confirm with the Parish or Program Leader that the player is no longer allowed on the ice. The Parish or Program Leader will inform the coach that the player is ineligible and no longer allowed to participate with the CYO (House League, Select, or MD) until payment in full has been received. A Board member or delegate will be available to participate in the discussion if requested by the Parish or Program Leader.